CategoriesForHomalg - category theory based programming

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Motivation

Given two categories ${\cal A}$ and ${\cal B},$ one can construct lots of new categories

Given two categories A and B, one can construct lots of new categories, e.g., ChainComplexes(A), A/B, or Hom(A, B).

• $R - \text{mod} \rightsquigarrow \text{ChainComplexes}(R - \text{mod})$

R - mod → ChainComplexes(*R* - mod) (extension of functors, e.g., - ⊗_R M)

• $R - \mod \rightsquigarrow$ ChainComplexes $(R - \mod)$ (extension of functors, e.g., $- \bigotimes_R M$) • $k[x_0, \dots, x_n] - \operatorname{grmod} \longrightarrow \frac{k[x_0, \dots, x_n] - \operatorname{grmod}}{\langle \text{finite dimensional modules} \rangle}$

•
$$R - \text{mod} \rightsquigarrow \text{ChainComplexes}(R - \text{mod})$$

(extension of functors, e.g., $- \otimes_R M$)
• $k[x_0, \dots, x_n] - \text{grmod} \longrightarrow \frac{k[x_0, \dots, x_n] - \text{grmod}}{\langle \text{finite dimensional modules} \rangle} \cong \mathfrak{Coh}(\mathbb{P}_k^n)$
(sheafification functor)

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We can derive useful new data structures and methods out of old ones in a compatible (functorial) way. Motivation

CategoriesForHomalg

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A simple example

A simple example: QVectorSpaces

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The category of finite dimensional vector spaces over \mathbb{Q} .

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 - Data structure for objects: \mathbb{N}_0

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Create a HomalgCategory:
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QVectorSpaces := CreateHomalgCategory("QVectorSpaces");

Write constructors for objects and morphisms:

- Data structure for objects: N₀ (wrapped integers)
- Data structure for morphisms: Matrices with entries in \mathbb{Q}

```
...
ObjectifyWithAttributes( morphism, TypeOfQVectorSpaceMorphisms,
   Source, source,
   Range, range );
Add( QVectorSpaces, morphism );
...
```

A simple example: QVectorSpaces

Add some basic algorithms to QVectorSpaces

Gutsche, Posur

Add some basic algorithms to QVectorSpaces, for example:

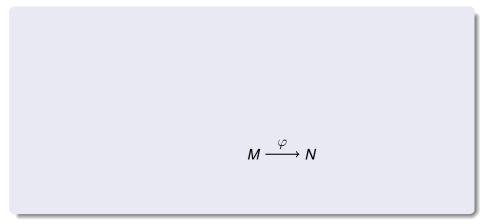
Add some basic algorithms to QVectorSpaces, for example:

```
AddKernel( QVectorSpaces,
function( morphism )
    local matrix;
    matrix := morphism!.underlying_matrix;
    return
        QVectorSpace( NrRows( matrix ) - RankOfMatrix( matrix ) );
end );
```

Actually, there is more to say about the kernel:

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... one has to construct the object ker φ ,



$$M \xrightarrow{\varphi} N$$

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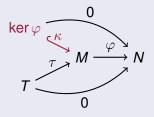
Actually, there is more to say about the kernel: To handle the kernel of φ algorithmically . . .

... one has to construct the object $\ker \varphi$, its embedding into the object *M*,

$$\overset{\operatorname{ker}\varphi}{\longrightarrow} M \overset{\varphi}{\longrightarrow} N$$

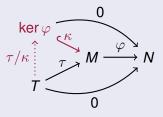
Actually, there is more to say about the kernel: To handle the kernel of φ algorithmically . . .

... one has to construct the object $\ker \varphi$, its embedding into the object M, and for every test object T



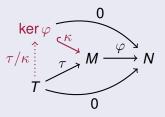
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Thus a proper implementation of the kernel needs three algorithms.

After having implemented these basic algorithms, CategoriesForHomalg provides derived algorithms.

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$$\ker(\varphi) \stackrel{\iota}{\hookrightarrow} M \xrightarrow{\varphi} N$$

iota := KernelEmb(phi);

$$\ker(\varphi) \stackrel{\iota}{\hookrightarrow} M \xrightarrow{\varphi} N$$
$$\underset{\operatorname{coker}(\iota)}{\overset{\varphi}{\longrightarrow}} N$$

```
iota := KernelEmb( phi );
```

```
epimorphism := CokernelProj( iota );
```

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iota := KernelEmb( phi );
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```

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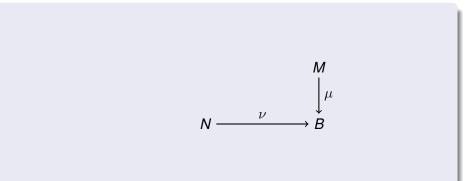
```
iota := KernelEmb( phi );
epimorphism := CokernelProj( iota );
monomorphism := CokernelColift( iota, phi );
return [ epimorphism, monomorphism ];
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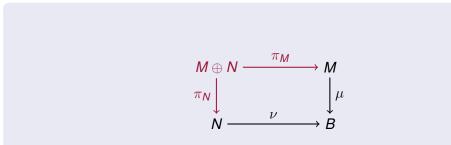
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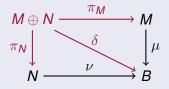
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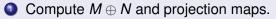


1 Compute $M \oplus N$ and projection maps.

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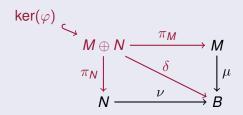


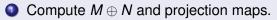


2 Compute
$$\delta := \mu \circ \pi_M - \nu \circ \pi_N$$
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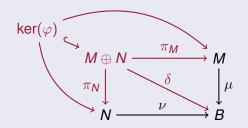


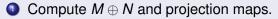
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Compute the kernel embedding of δ .

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- 2 Compute $\delta := \mu \circ \pi_M \nu \circ \pi_N$.
- Compute the kernel embedding of δ .

Category theory based programming

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Advantages of categorial programming

• Deduce higher algorithms from basic algorithms.

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- Generate new data structures from old ones with low effort.
- Create a "type-safe" enviroment with objects and morphisms living in exactly one category and with functors as converters.

Who profits?

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Programmers who wants to embed their code in a categorial setup.

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- Programmers who wants to embed their code in a categorial setup.
- Mathematicians/ Physicists experimenting with complex mathematical objects.

Structure of a functor

• A functor is modeled as a morphism in the category of categories.

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- Soon: One data structure for complexes as functors from Integers to a category

About the implementation of functors

Crucial for functors: Caching

If a functor *F* is applied to two morphisms *A* → *B* and *B* → *C*, the resulting morphisms *F*(*A*) → *F*(*B*) and *F*(*B*) → *F*(*C*) should be composable:

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We need the two F(B) to be identical.

• Therefore functors store their computed values.

Data structures for localization

Generalized morphism

Every category A defined in CategoriesForHomalg has an associated Generalized morphism category G(A).

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CategoriesForHomalg

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Data structures for localization

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Every category \mathcal{A} defined in CategoriesForHomalg has an associated **Generalized morphism category** G(\mathcal{A}). In this category every monomorphism or epimorphism of \mathcal{A} is split.

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Data structures for localization

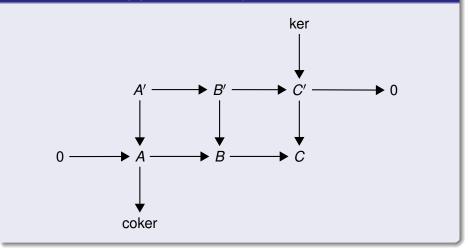
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Diagram chases become possible

*Example: Snake lemma

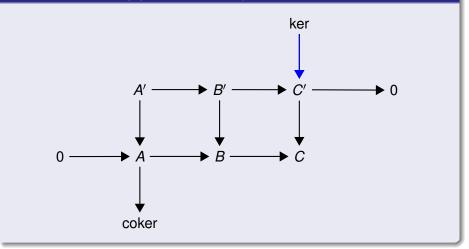
Find the snake using generalized morphisms.



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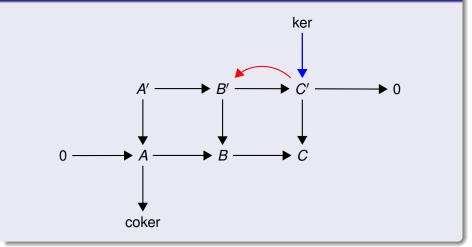
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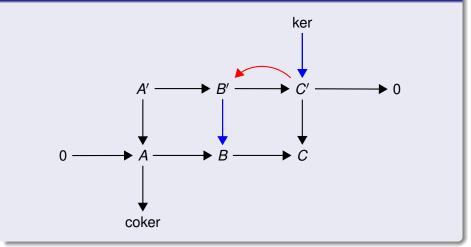
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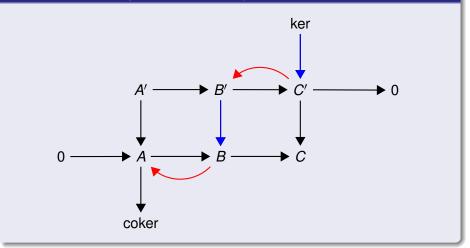




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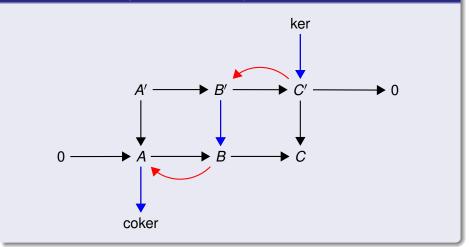
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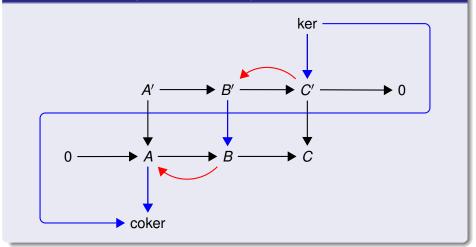
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ToolsForHomalg - Advanced technical features

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- All objects are stored in weak pointer lists.

```
gap> cache := CachingObject( 2 );
<A cache with keylength 2, 0 hits, 0 misses>
gap> SetCacheValue( cache, [ S, T ], U );;
gap> GetCacheValue( cache, [ S, T ] );
U
gap> cache;
<A cache with keylength 2, 1 hits, 0 misses>
```

Convenience for caches: InstallMethodWithCache

Install a method with cache

Use InstallMethodWithCache instead of InstallMethod to install a method which stores its results.

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```
end );
```

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Use InstallMethodWithCache instead of InstallMethod to install a method which stores its results.

```
InstallMethodWithCache( DirectProductFunctor,
        [ IsHomalgCategory, IsInt ],
```

```
function( category, number_of_arguments )
local direct_product_functor;
```

```
...
return direct_product_functor;
end );
```

At the second call of this function with identical input, the stored value is returned.

Convenience for caches: InstallMethodWithCacheFromObject

Install a method with cache extracted from argument

• InstallMethodWithCacheFromObject works like InstallMethodWithCache, but extracts the cache from one of its arguments.

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Install a method with cache extracted from argument

- InstallMethodWithCacheFromObject works like InstallMethodWithCache, but extracts the cache from one of its arguments.
- One needs to implement a function CachingObject which can be applied to the argument.

Convenience for caches: InstallMethodWithCacheFromObject

*Install the API function

```
InstallMethod( CachingObject,
                [ IsHomalgCategory, IsString, IsInt ],
  function ( category, name, number )
    local cache;
    if IsBound( category!.caches.(name) ) then
        return category!.caches.(name);
    fi;
    cache := CachingObject ( number );
    category!.caches.(name) := cache;
    return cache;
end );
```

Convenience for caches: DeclareOperationWithCache

Declare an operation with cache

One can also declare an operation to be cached.

DeclareOperationWithCache("DirectSum",

- [IsHomalgCategoryObject,
 - IsHomalgCategoryObject]);

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One can also declare an operation to be cached.

DeclareOperationWithCache("DirectSum",

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This defines and installs SetDirectSum and HasDirectSum which work as usual.

ToDoList

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What to do with them

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What to do with them

- Set possible complex logical implication as a ToDoListEntry.
- They can apply theorems and spread knowledge.

ToDoList example

Example taken from ToricVarieties

If *U* is an affine toric variety, the PICARD group is trivial.

ToDoList example

Example taken from ToricVarieties

If U is an affine toric variety, the PICARD group is trivial.

```
U := ToricVariety( ... );
D := Divisor( U, ... );
ToDoListEntry( rec( Source := [
                   rec( object := U,
                        attribute := "IsAffine",
                        value := true ),
                   rec( object := D,
                        attribute := "IsCartier",
                        value := true ) ],
          Range := rec( object := D
                        attribute := "IsPrincipal",
                        value := true ) );
```

Advantages of ToDoLists

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• Complex logical relations can be modeled.

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- ToDoLists keep track of propagated knowledge.
- This can be used to create proofs.
- A scheduling system might be possible.

Generic view - a tool to create view methods

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 Properties and attributes of objects can be listed in a graph with implications to create generic view methods.

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FullViewWithEverythingComputed are installed.

```
gap> FullView( tau );
```

Full description:

morphism in the category QVectorSpaces

- iso: not computed yet
- mono: true
- split mono: true
- epi: not computed yet
- split epi: not computed yet
- identity: false